

PLAYIN' POSSUM™ GAME



INSTRUCTIONS

INVENTED BY ALEX CUTLER



If you'd like to learn to play by watching a short video instead of reading these rules, please visit www.amigo.games/game/possum.



Ages 8+
10 Minutes
2-10 Players



OBJECT OF THE GAME

There are two ways to win Playin' Possum:

1. Be the first player to collect three Garbage Cards;
2. Be the only player left in the game.

CONTENTS



30 Possum Cards (3 cards each, in 10 different colors)



25 Garbage Cards



4 Reminder Cards

SET UP

1. Each player picks a set of three Possum Cards with the same color background.
2. Place the remaining sets of cards aside; they will not be used.
3. Spread out the Garbage Cards with the garbage can side face up in the center of the table so that all players can reach them.
4. To help players remember what each card means, place the Reminder Cards face up so that all players can see them.

THE POSSUM CARDS

Every player has the same set of three cards; the only difference is the color of the background. On each turn, players will secretly play one of their cards. Each of the three cards has a different action:



STEAL

Play this card if you want to try to steal a piece of garbage.



CHOOSE-TO-ACCUSE

Play this card if you want to accuse another player of stealing.



PLAY-IT-SAFE

Play this card if you think someone is going to accuse you of stealing.

PLAYING THE GAME

- 1 With everyone playing at once, players pick one card from their hands and put it **face down** in front of themselves.
- 2 After all players have placed their cards face down, the players who played a Choose-to-Accuse Card flip it over. **Players who didn't play a Choose-to-Accuse Card do not reveal their cards yet.**
- 3 All players who played a Choose-to-Accuse Card raise one of their arms and point to the ceiling. The youngest player whose arm is not raised calls out "1, 2, 3 . . . Accuse!" Each player with an arm up simultaneously points to the player s/he wants to accuse. If players change their minds (or if the player they planned to accuse has an arm up and they don't want to accuse another player), they can "play possum" and keep pointing at the ceiling.
- 4 The players who were accused flip over their cards:
 - Every accused player who played a Steal Card is knocked out of the game (they've been caught, and justice is swift!)
 - Every accused player who played a Play-It-Safe Card knocks his/her accuser out of the game (it's not right to falsely accuse other possums!)

⑤ After the accusations are done, all players who still have face-down cards flip over their cards.

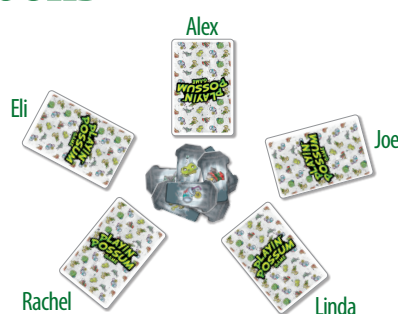
- Players who played Steal Cards grab one Garbage Card from the center of the table, flip it over, and put it face up in front of themselves.
- Players who played Play-It-Safe Cards and players who played possum (they played a Choose-to-Accuse Card, but didn't accuse anyone) don't collect a Garbage Card.

WINNING THE GAME

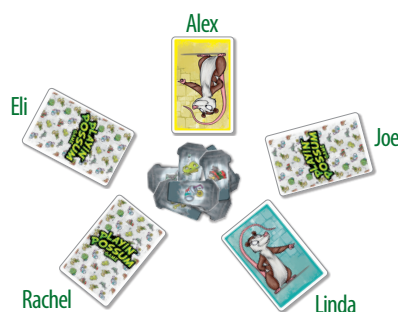
Players who have not been knocked out of the game pick up their cards and play another round. On each round, players can play any one of their three cards. Play continues until only one player is left or until one player collects three Garbage Cards—this player is the winner. It doesn't matter which type of garbage is on the Garbage Cards that players collect. If more than one player collects a third Garbage Card on the same round, these players continue to play until one player has more garbage than the other players or until only one player remains in the game.

SAMPLE ROUND

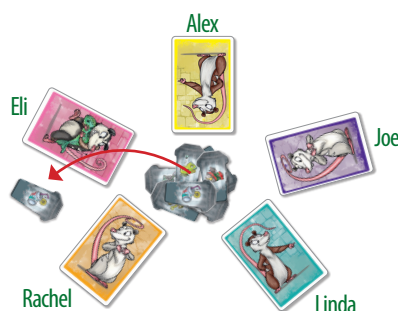
Rachel, Eli, Alex, Joe, and Linda are playing. They each pick a card from their hands and place it face down on the table.



Alex and Linda played Choose-to-Accuse cards, so they flip them over, raise one arm, and point toward the ceiling. Eli is the youngest remaining player, so he says, "1, 2, 3, Accuse!" Alex and Linda both point at Joe.



Joe smiles and reveals that he played a Play-It-Safe Card, so Alex and Linda are out of the game. Eli reveals that he played a Steal Card, so he takes a Garbage Card. Rachel reveals that she played a Play-It-Safe Card, so she doesn't get a Garbage Card.



Eli, Joe, and Rachel are still in the game, so they pick up their cards and play continues.

If you have questions on these rules or on any of our products, please call us at

844-962-6446

M-F 9:00 - 6:00
CENTRAL TIME

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